



1. The number of Keepers per team:
 - Each team is allowed to keep a maximum of 3 players per season.
 - But, you will only be allowed to keep the same player for a maximum of 3 seasons. What does that mean? You can only keep a player a total of 3 times (3 straight seasons) before they will become a free agent.
2. Keeper Tiers:
 - You can only Keep 1 player from the 1st or 2nd rounds from your previous year's draft.
 - If you keep a player from the 1st or 2nd rounds of your draft you will only be able to keep 1 other player, and that player must be from the 4th round or later.
 - You can Keep 3 players if you only select keepers from the 3rd round or later.
 - If you keep a player a player from the 3rd round, you can keep 2 other players as well. 1 player can be from the 4th round; and 1 player can be from the 5th round or later.
3. Compensatory Draft Picks:
 - If you decide to keep players from your previous season's roster, you must compensate the league. Which means you must give up a draft pick from which you drafted your keeper player from in the previous year's draft.
 - So if you decide to keep a player from the 1st round of the previous year's draft, you must give up your 1st round pick in the current draft. If you keep a player you drafted in the 2nd round you have to give up your 2nd round pick in the current draft and so on.
 - Basically, whatever round your keeper was originally drafted in; is the draft pick that you must give up in the current draft in order to keep the player.
 - This rule continues for as long as you keep that player. If you keep a 2nd round player for the maximum 3 years, then you have to give up your 2nd round draft pick in each of the current drafts to keep the player.

4. Limiting Keeper Positions:

- You can only keep 1 player position each season. Which means, if you keep a QB; that is the only QB that you can keep that season. Maybe you keep a RB; that is the one and only RB that you can keep.
 - So, if you keep the maximum 3 players, all 3 players must be a different roster position. They can be any position, QB, RB, WR, TE, K or D; but they must all be different positions for each player kept.

5. Keeper Player's Status:

- A player's keeper status can change throughout the season if the player is traded, waived and claimed by another team, or is waived and clears waivers.
 - If a keeper player is traded to another team, he keeps his "Keeper Status" and the new manager will have to compensate the league in the next year's draft with a draft pick. The pick will depend upon where the player was originally drafted from the original drafting team.
 - If a keeper player is waived and claimed by another team, he again keeps his "Keeper Status" and the new manager will have to compensate the league in the next year's draft with a draft pick. The pick however, will end up being 1 round lower than where the player was originally drafted from the original drafting team.
 - So, if a keeper player was drafted in the 2nd round and then waived during the season and another team claims the player from waivers, in next year's draft, the team to claim the player will have to compensate the league with a 3rd round draft pick instead of a 2nd round pick.
 1. If the team claiming the player doesn't have the pick available as it is being used for a keeper in next year's draft already, the next lowest pick would be used for compensation.
 - If a keeper player is waived and clears waivers, he loses his "Keeper Status" as he is now a Free Agent.
 - So if someone was to now sign this player as a Free Agent, he would not be considered a Keeper. Only way to get that "Keeper Status" back would be if the manager kept him the next season.
- If you keep a player from your previous season that was undrafted (Free Agent), you will have to compensate the league with your 17th round draft pick in the upcoming draft. If this player is kept for a 2nd or 3rd year, again you will have to compensate the league with your 17th round draft pick.
 - Any undrafted Free Agents that are kept, will be inserted into the end of your draft. If you keep the max of 3 players, they would be slotted into rounds 15, 16 & 17.

6. Adding or Removing Managers from the League:

- If a manager decides to quit during the season or the Commissioner has to remove the manager for some reason and a new manager is added, they will take over the removed manager's team and keepers.
 - Say a manager decides not to return next season, a new manager will be brought in to replace them, and will have to take over that team's roster, keepers, and draft picks. The new manager could inherit a great team from a manager that made smart moves, or they could get stuck with a team that has made poor choices in keeping high end players and having to compensate draft picks or traded away draft picks for players during the season.

7. Trading Draft Picks:

- You will now be able to trade your draft picks for players or other draft picks throughout the regular season for the upcoming season's draft.
 - However, if you keep a player and have to compensate a draft pick in the upcoming season's draft, you will not be allowed to trade the compensated pick.
 - If you try and trade the pick away anyway, the Commissioners will disallow the trade.
- Any trades involving picks must involve an equal number of picks going in each direction. (Yahoo! Rule)

8. Draft Order:

- The draft order will be determined from the outcome of the previous season.
 - The team that finishes last in the previous season; will be awarded the 1st overall pick in the draft. The team that wins the previous season; will be awarded the 8th overall pick in the draft.
 - The draft will be a repeating draft, meaning that it starts over after every team has drafted in the round using the same system as stated above. The worst team the year before drafts first while the best team last year drafts last.